

Workmanship Contest

Rules

1. You must have made from scratch 80% of the costume you are entering. No closet costumes, brand Lolita, J/K/XYZ Fashion brands, etc.
2. One costume per person per entry year. No multiple entries from the same person.
3. The CREATOR of the costume is the official "Entrant" and must be present at Judging. (The costume may be worn by a "model" who may be a friend or family member)
4. You will have 10 minutes or less assigned to you for judging, from start to finish.
5. There is no stage performance but a 'cat walk' done right before awards presentation
6. Recreation costumes and original designs allowed. All genres welcome.
7. Judges' decisions are final.

How to Enter

1. Arrive at the Cosplay for a Cure Booth by 12:00pm Saturday, where you will hand in your entry form and receive a time for judging. Entry is first come, first served. There is no cap for junior entries and the right to cap the adult divisions is reserved by the judges.
2. You may bring documentation and materials showing references, planning and construction of your costume. This can and should include notes, planning sketches, concept drawings, 3D renders, materials samples, progress photographs, drafts, etc. We need for all judges to be able to read or view it clearly for it to be considered during judging. The traditional way to do it is to bring a folder or box with physical materials. If you bring your documentation on an electronic device, please note that we will not have WIFI, data or a printer. Documentation is essential to judging especially in the higher divisions. This will be returned to entrant at the end of their judging time slot.
3. You should also bring colour reference images of your character/costume source (NOT photos of you in costume). These are for the judges to use and will be returned to entrant.

Divisions

1. Junior Division (also known as the Young Fan Division)

Any competitor under 13 years of age at the time of competition may compete in the Junior Division. The Junior Division is divided into two subdivisions:

- Junior Self-made: A Junior contestant who has largely or wholly constructed his/her own costume. (51% or more)
- Junior Adult-Made: A Junior contestant whose costume has been largely constructed by an adult (50% or less)

2. Novice Division

A competitor who has won fewer than three (3) major awards in the Novice division of any masquerade, costume contest or other such events. Purchased costumes, professionals, and winners of Best in Show, Best in Class: Novice, or any award from a higher division from any event may not enter this division.

3. Journeyman Division

A competitor who has won fewer than three (3) major awards in the Journeyman division of any masquerade, costume contest or other such events. Purchased costumes, professionals, and winners of Best in Show, Best in Class: Journeyman, or any award from a higher division from any event may not enter this division.

4. Artisan Division

A competitor who has won fewer than three (3) major awards in the Artisan division of any masquerade, costume contest or other such events. Purchased costumes, professionals, and winners of Best in Show, Best in Class: Artisan, or any award from a higher division from any event may not enter this division.

5. Master Division

Any competitor, with the exception of those with purchased, commissioned, or rented costumes, may enter this division. If there are not sufficient Masters competing to fill this division, all entries for this division will be judged in the Artisan Division.